



Modeling of dendritic growth – are there alternatives to the phase field method?

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Nova Gorica, 27.3.2014







acknowledgements

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solidification microstructures





Al-Fe-Si

Fe-Ni









10¹⁴ dendrites in castings solidify worldwide per second

size: micrometers to meters

growth in crystallographic direction

→ cubic lattice: 4-fold symmetry



experimental observation: dendrite tip = paraboloid of revolution

first analytical model



'hemispherical needle '







facts about dendritic solidification



diffusion at a dendrite tip







analytical solution 1940ies:"Ivantsov transport solution"(parabolic coordinate system)

influence of interfacial energy not included

- \rightarrow tip shape not realistic
- \rightarrow secondary arms not at all included





solves diffusion equation in the vicinity of a moving boundary

describes complex morphologies

includes interface energy and its anisotropy



J. Warren, W.Boettinger



René Magritte



A. Karma, M. Rappaz









physical interface thickness only in 1D (otherwise simulation too slow)

 \rightarrow thicker interface, "anti-trapping current"

weak grid anisotropy remains

 \rightarrow empirical corrections, choice of grid

high computational cost

 \rightarrow avoid slow (technical) processes

interface energy anisotropy considered,
 but not in agreement with experiments
 → attack experimentalists



alternate method: Cellular Automata







von Neumann or *Moore* neighborhoods **very very** strong grid anisotropy





hybrid neighborhoods ? \rightarrow work of A. Lorbiecka, B. Sarler



Cellular Automata – state of the art





CA dendrite, K. Reuther, M. Rettenmayr, Comp. Mater. Sci. 2012



growth in off-grid direction









grid with mesh size of $\approx 1 \mu m$

growth in **any** direction with respect to the grid^{*}

arm surfaces along different grid directions \rightarrow direction dependent branching behavior

^{*}... to be honest \rightarrow

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growth in off-grid direction





growth in **any** off-grid direction only for short distances (but better in 3D)

\rightarrow conclusion on CA:

fast (1% of CPU of Phase Field) grid anisotropy reduced, but essentially unavoidable secondary arms mostly unrealistic

conclusion on phase field:

large community far developed precise slow low (but non-zero) grid anisotropy

 \rightarrow new attempt: meshless method





"a computer algorithm is most benign on regular or almost regular grids" (experienced modeller)

commonly used method:

start with regular grid displace each node by small amount

→ retains neighborhoods from cartesian grid
→ retains bookkeeping

known problems:

numerical instabilities local divergence



(Perko, CMES 2007)





random positioning of nodes

minimum distance Δd between every node for improved homogeneity

→ no preferred direction, isotropic at length scales $>\Delta d$





(Reuther, Sarler, Rettenmayr 2012, IJTS)





point based solver of partial differential equations

"Point Automata"

example: diffusion equation

interpolation of the concentration field by a **distance weighted least squares fit** within radius *R*

Taylor series of 2nd degree:

$$c(x, y) = a_0 + a_1 x + a_2 y + a_3 x^2 + a_4 y^2 + a_5 x y$$
$$\nabla^2 c = 2(a_3 + a_4)$$





e.g. Neumann boundary conditions

$$c(x, y) = a_0 + a_1 x + a_2 y + a_3 x^2 + a_4 y^2 + a_5 xy$$
$$\frac{\partial c}{\partial n} = n_x (a_1 + y a_5) + n_y (a_2 + x a_5) \equiv q$$

find *c* such that the coefficients from the least squares fit satisfy the boundary condition

tangential flow not treated explicitely at boundary



$$c(x,y) = a_0 + \frac{a_1(n_y x - n_x y)}{a_1(n_y x - n_x y)} + \frac{q(n_x x + n_y y)}{a_3 x^2 + a_4 y^2} + \frac{a_5 xy}{a_5 xy}$$

normal term: given from boundary condition tangential term: included in the fit





- grid node ■:
 solid or liquid
- interface : "particles" between nodes with different state



Reuther, Rettenmayr, Acta Mater 2013



"particles" on a fixed, regular grid:

 \rightarrow interpolation/extrapolation scheme outside finite difference method

particles on an irregular grid

 \rightarrow interpolation scheme is inherent to point based meshless method









particle movement in point automata:

introduction of "free" particles requires special attention for the node bookkeeping



- → particle-node coupling trapping:
 - new particles introduced old particle deleted









least square fit

in the cartesian coordinate system





$$\Delta T = \Gamma(\theta) \cdot K$$

local undercooling dependent on interface geometry:

curvature (K) angle (θ) to normal direction





interface **velocity** defined by mass balance





Reuther and Rettenmayr, Acta Mater. 2013







interface migration **direction** defined by translation of the fit



Reuther and Rettenmayr, Acta Mater. 2013



steady state solidification, concentration profile in the liquid



Acta Mater. 2013



steady state solidification, initial and final transients



Acta Mater. 2013



first results - 2D problem

inward solidification in a square mold



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comparison with literature data





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comparison with literature data







dendritic solidification









simulation of complex morphologies with Cellular Automata

- fast (\rightarrow 100times faster than Phase Field)
- similarities with real growth morphologogies undeniable

simulation of complex morphologies with Point Automata

- not very slow (\rightarrow 10 times faster than Phase Field)
- excellent reproduction of growth morphologogies

simulation of complex morphologies with Phase Field

- far developed
- slow (\rightarrow not faster than Phase Field)
- very good reproduction of growth morphologogies